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CHARACTER _____	CHARACTER _____	CHARACTER _____	CHARACTER _____	ARMOR CHECK PENALTY <table border="1" style="display:inline-table; width:40px; height:20px; vertical-align: middle;"><tr><td> </td><td> </td><td> </td><td> </td></tr></table>																
RACE _____ SIZE _____	RACE _____ SIZE _____	RACE _____ SIZE _____	RACE _____ SIZE _____	• Can Be Used Untrained <table border="1" style="display:inline-table; width:40px; height:20px; vertical-align: middle;"><tr><td> </td><td> </td><td> </td><td> </td></tr></table>																
CLASS _____ LEVEL _____	CLASS _____ LEVEL _____	CLASS _____ LEVEL _____	CLASS _____ LEVEL _____	Appraise •																
GENDER _____ AGE _____ HEIGHT _____ WEIGHT _____	GENDER _____ AGE _____ HEIGHT _____ WEIGHT _____	GENDER _____ AGE _____ HEIGHT _____ WEIGHT _____	GENDER _____ AGE _____ HEIGHT _____ WEIGHT _____	Balance • †																
DEITY _____ ALIGNMENT _____	DEITY _____ ALIGNMENT _____	DEITY _____ ALIGNMENT _____	DEITY _____ ALIGNMENT _____	Bluff •																
LANGUAGE _____	LANGUAGE _____	LANGUAGE _____	LANGUAGE _____	Climb • †																
ARMOR & WEAPONS WORN _____	ARMOR & WEAPONS WORN _____	ARMOR & WEAPONS WORN _____	ARMOR & WEAPONS WORN _____	Concentration •																
WEAPONS USED _____	WEAPONS USED _____	WEAPONS USED _____	WEAPONS USED _____	Craft • _____																
NOTABLE ITEMS _____	NOTABLE ITEMS _____	NOTABLE ITEMS _____	NOTABLE ITEMS _____	Craft • _____																
<b>ABILITY SCORES</b>	<b>ABILITY SCORES</b>	<b>ABILITY SCORES</b>	<b>ABILITY SCORES</b>	Decipher Script																
STR <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> INT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					STR <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> INT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					STR <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> INT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					STR <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> INT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					Diplomacy •
DEX <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> WIS <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					DEX <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> WIS <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					DEX <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> WIS <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					DEX <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> WIS <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					Disable Device
CON <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> CHA <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					CON <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> CHA <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					CON <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> CHA <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					CON <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table> CHA <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td><td> </td></tr></table>					Disguise •
<b>MOVEMENT &amp; LIFTING</b>	<b>MOVEMENT &amp; LIFTING</b>	<b>MOVEMENT &amp; LIFTING</b>	<b>MOVEMENT &amp; LIFTING</b>	Escape Artist • †																
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<b>SAVING THROWS</b>	<b>SAVING THROWS</b>	<b>SAVING THROWS</b>	<b>SAVING THROWS</b>	Gather Information •																
FORT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> REF <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> WILL <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table>				FORT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> REF <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> WILL <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table>				FORT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> REF <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> WILL <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table>				FORT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> REF <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> WILL <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table>				Handle Animal				
SAVING THROW MODIFIERS	SAVING THROW MODIFIERS	SAVING THROW MODIFIERS	SAVING THROW MODIFIERS	Heal •																
ARMOR CLASS <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> FLAT FOOT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> VS TOUCH <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table>				ARMOR CLASS <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> FLAT FOOT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> VS TOUCH <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table>				ARMOR CLASS <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> FLAT FOOT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> VS TOUCH <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table>				ARMOR CLASS <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> FLAT FOOT <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table> VS TOUCH <table border="1" style="display:inline-table; width:40px; height:20px;"><tr><td> </td></tr></table>				Hide • †				
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				Listen •																
				Move Silently • †																
				Open Lock																
				Perform _____																
				Perform _____																
				Perform _____																
				Profession _____																
				Profession _____																
				Ride •																
				Search •																
				Sense Motive •																
				Sleight of Hand • †																
				Spellcraft																
				Spot •																
				Survival •																
				Swim • **																
				Tumble †																
				Use Magic Device																
				Use Rope •																
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