



**Point Blank Shot:** +1 Atk and Dmg Rolls within 30 ft.

**Skip Shot:** Ignore up to 9/10 lbs cover; -2 Atk Roll, -1 Dmg Die.

**Double Tap:** SemiAutomatic w/2 Bullets; -2 Atk Roll +1 Dmg Die.

**Strife:** Autofire 5 x 20 ft. instead of 10 x 10 ft.

**Burst Fire:** Autofire against single opponent w/5 Bullets (or 3); -4 on Atk Roll +2 Dmg Die.



WEAPON					TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES			

CLIP SIZE	AMMO REMAINING		SPARE CLIP
ATTACHMENTS			APPLICABLE FEATS

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